



<p><b><u>Personal, Social and Emotional Development</u></b></p> <ul style="list-style-type: none"> <li>• Pose problems for children to solve in relation to behaviour and friendships. Make links to solving problems in their play too.</li> <li>• Work as part of a group or class, and understand and follow the rules.</li> <li>• In R.E. explore our feelings and experiences of good news, friends and Pentecost.</li> </ul>	<p><b><u>Communication and Language</u></b></p> <ul style="list-style-type: none"> <li>• Listen and respond to a variety of texts relating to 'Animals'</li> <li>• Retell stories they hear, in more detail</li> <li>• Begin to create alternative versions of stories during role play and small world play</li> <li>• Listen to stories, accurately anticipating key events and respond with relevant comments, questions or actions.</li> </ul>	<p><b><u>Physical Development</u></b></p> <ul style="list-style-type: none"> <li>• Gymnastics</li> <li>• Games</li> </ul>
<p><b><u>Literacy</u></b></p> <ul style="list-style-type: none"> <li>• Secure knowledge of Phase 2 and 3 phonic sounds</li> <li>• Look at features of texts (fiction and non-fiction)</li> <li>• Blend and segment words for reading and writing</li> <li>• Write simple sentences in a variety of contexts</li> <li>• Write simple stories</li> </ul>	<p><b>Animals</b></p>  <p><b>What do animals need?</b></p> <p><b>Reception</b></p>	<p><b><u>Mathematics</u></b></p> <ul style="list-style-type: none"> <li>• Use the language of time</li> <li>• Orders and sequences familiar events</li> <li>• Recognise numeral to 20</li> <li>• Order numerals from 1 to 20</li> <li>• Find one more or one less up to 20</li> <li>• Add and subtract using by counting on and back</li> </ul>
<p><b><u>Understanding of the World</u></b></p> <ul style="list-style-type: none"> <li>• Visit Strudda Bank Farm</li> <li>• Find out about animals from different places</li> <li>• Observe animals first hand</li> <li>• Know about some life cycles including the life cycle of a butterfly</li> <li>• Create a pictogram using a data handling program to show pets and favourite animals</li> <li>• Use the Internet to find out information about animals</li> </ul>		<p><b><u>Expressive Arts and Design</u></b></p> <ul style="list-style-type: none"> <li>• Create collages of animals</li> <li>• Design and make masks of animals for use in role play</li> <li>• Learn and sing songs relating to 'Animals'</li> <li>• Explore texture in during music.</li> <li>• Act out stories and create alternative versions of stories</li> </ul>

